

Production Engineer





EXPERIENCE

2021 — Present **Production Engineer**

Meta Platforms/Facebook

Working across a number of teams to keep all of Meta's messaging clients and the core library that powers them stable, speedy, and reliable.

C/C++ / Python / Reliability / Webscale

2019-2021 Senior Software Engineer

HubSpot

Work in a lean and efficient team of experienced devs on a modern Java codebase. I ensured HubSpot could send, sync, and track millions of emails reliably every month.

Java / Microservices / System Reliability

2018 — **2019 Software Engineer**

Arista Networks

Work in a dynamic environment with constantly shifting tasks - maintaining old infra and making new infra. Maintained number of Kubernetes clusters and migrated legacy services to the cluster.

Python / Kubernetes / Bash / Linux / Go

LOGGING CONTEXT

OUTGOING EMAIL PIPELINE

TERMINAL TYPERACER

A proprietary contextual logger for HubSpot that carries scope based context across lines and cleanly across threads. Rewrite of the HubSpot 1:1 email pipeline vastly increasing efficiency, reliability, and maintainability.

4000+ lines of safe, rust imitating the single player experience of typeracer.com written for the terminal.

EDUCATION

2014 - 2018

Bachelor's of Science/Computer Science

University of Massachusetts Lowell

Curriculum ranged everything from simple C++ to compilers and IoT. Included discrete math and encryption algorithms.

WHO AM I?

Production Engineer with classical training in computer science.

I've taken on a variety of roles from building fault tolerant, lightning fast microsystems ensuring Facebook's messaging clients are as reliable and speedy as possible.

I love to learn, and am happy to solve new and exciting problems.



